ORTHOGONALITY Recall: Vectors u,v in IR" are orthogonal (or perpendicular) when u.v=0. (iden: $u \cdot v = 0$ \Rightarrow $0 = u \cdot v = |u||v| \cos(\theta)$ $\leq provided u \neq \vec{0} \neq v$, we see $\cos(\theta) = 0 \Rightarrow 0 \Rightarrow \frac{\pi}{2}$ Q: Can he project vectors orthogonally? i.e. Car ne mersne "han for V tents in direction of "?"?
Yos! V M v - cu in cu A; Yes! Derivation: Given the verbers u, v & IR" W u + o. We seek a vertor Ch W V-Ch is orthogonal to u. i.e. $u \cdot (v - cu) = 0$ So $u \cdot v - c(u \cdot u) = 0$, which yields $c(u,u) = u \cdot v$, $\leq c = \frac{u \cdot v}{u \cdot u}$ noting $u \cdot u \neq 0$. Hence Projam(n) (v) = ch = (n.v)h La projection of v onto the span of u. Exi Compte the projector of (3) onto the line y=2x in R2 Est: We chose a vertor in the direction of the line y=2x: $= \frac{2}{5} \left(\frac{2}{3} \right) = \frac{\left(\frac{2}{3} \right) \cdot \left(\frac{1}{2} \right)}{\left(\frac{1}{2} \right) \cdot \left(\frac{1}{2} \right)} = \frac{2 + 6}{1 + 2^{2}} \left(\frac{1}{2} \right) = \frac{8}{5} \left(\frac{1}{2} \right).$ Ex: Compute the orthogonal projection of (2) onto spon {(-1)}.

50!: $V = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$, $u = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$ 50 $\text{Proj}_{\text{spm}(n)}(v) = \frac{u \cdot v}{u \cdot u} u$

u.v= -1-2-1+3=3 al this projection (1) = 3 4 = 3 (1). 1 W·W = (-1)2+ 12+ (-1)2+13=4 Defn: A collection { V1, V2, ..., Vn} is parwise orthogone (aka mutually orthogonal) when every pour of dishout vectors vi, v; is an orthogonal pair. I.C. for all 1 si cjen ne hue vi·vj=0. Ex: En = the student bossis on R" is a parmise orthogonal collections. eze = { | if i=j Ex { (4), (1)} are not wholly orthogonal. (4). (3): 4+6=10 +0 ... Q: Can he modify the collection to bild a metually orthogonal one? Prof: If S= {v, v2, ..., vn} is a collection of paraise orthogonal nonzero vectors, then 5 is lim. indep. pf: Assure 5 is a collection of pairwise orthogon non zero vectors, and suppose (1, V, + (2, V2 + ... + (n, Vn = 3. Non Vi · Vj = 0 when i fj, al nontero when i = j. Hence: $V_{i} \cdot (C_{i} V_{i} + C_{2} V_{2} + \cdots + C_{n} V_{n}) = V_{i} \cdot \vec{o} = 0$ OT OH: V1 · (C, V, + C, V2 + ··· + C, Vn) = C, (V1 · V1) + (2(V1 · V2) + ··· + ((V1 · Vn)) = C10 + (20 + ... + (ivivi) + ... + (; 0 = 0 +0+ ... + C; (v; ·v;) + ... + 0 = Ci (Vi ·Vi) So 0 = C; (vi.vi), and Vi.Vi +0 because Vi +0; the C; =0 Hence Ci = 0 for all 1 = i ≤ n, and we see S is lin. ind. [5]

Point: Metroly orthogonal nonzero vectors are Inerty integralent ".

Cor: If S is a collection of n motivally orthogonal vectors in TR",
then S is a basis for TR". Returning to the example for before: $S = \{V, -(\frac{1}{2}), V_2 = (\frac{1}{3})\}$. Gral: Brill a collection \$ of vectors based on 5 which is a motorally orthogoal collection. N² = N¹ N - blojetm_(N) Start Billy 3; S, = { u, = v, } Le+ u2 = V2 - Projam(u)(V2) $\begin{cases} P(0) | spm(u_1) \begin{pmatrix} 1 \\ 3 \end{pmatrix} \\ = \frac{u_1 \cdot v_2}{u_1 \cdot u_1} | u_1 = \frac{10}{4^2 + 2^2} \begin{pmatrix} 4 \\ 2 \end{pmatrix} \end{cases}$ $= \binom{1}{3} - \binom{2}{1}$ $= \frac{10}{20} \left(\frac{4}{2} \right) = \left(\frac{2}{1} \right)$ Let Sz = {U1, U2}. Clair & is mtally orth. coll. Check: 1, . 1/2 = (4). (-1) = 4. (-1) + 2.2 = 0 Point: Projections allow us to build mutually arthogen Collectors of vectors from asbitrary line indep albertons in TR". Q' How important was the fact we had only two vectors? Exi Consider the basis $S = \left\{ \left(\frac{1}{2} \right), \left(\frac{0}{2} \right), \left(\frac{1}{3} \right) \right\}$ for \mathbb{R}^3 . $\begin{array}{c} \times \mathcal{U}_{1} = \mathcal{V}_{1} \\ \times \mathcal{U}_{2} = \mathcal{V}_{2} - \rho_{0};_{s(w)}(v_{2}) = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix} - \frac{\begin{pmatrix} 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}}{\begin{pmatrix} 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \end{pmatrix}} = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix} - \frac{2}{3} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} \frac{2}{3} \\ \frac{4}{3} \\ -\frac{2}{3} \end{pmatrix}$ * W = V1 $= \frac{3}{3} \begin{pmatrix} -1 \\ z \\ -1 \end{pmatrix}$ NB: For a basis of orthogonl velors, the representation of every WEIR P. spm (41, 12) w.r.l. the orthogoal bosis is determined by the dot product of each verbe of the boss...

is a collection of intuly orthogonal vectors.